The CTDB Report

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Samba Team IBM (Australia Development Laboratory, Linux Technology Center)

SambaXP 2019

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Overview

- Progress in the past year
- Plans presented at SambaXP 2017/2018
- Design ideas
- New daemons
- Way forward

Progress in the past year

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Progress in the past year

Committers

Alexander Bokovoy	4
Amitay Isaacs	82
Andreas Schneider	11
Andrew Bartlett	3
Carlos O'Donell	1
Christof Schmitt	3
David Disseldorp	8
Douglas Bagnall	1
Martin Schwenke	315
Noel Power	4
Olly Betts	1
Rafael David Tinoco	1
Ralph Boehme	1
Ralph Wuerthner	1
Samuel Cabrero	1
Stefan Metzmacher	5
Swen Schillig	17
Volker Lendecke	6
Zhu Shangzhong	1
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Commits by area

Configuration changes for 4.9	23
Add eventd (including preparation + fixes)	64
Portability	32
Portability - Packet handling	35
Recovery lock reliability	20
Vacuuming improvements	11
Scripts - NFS fixes for systemd	13
Test - local_daemons.sh	53
Test - generic improvements	52
Build/WAF 2.0/Py3	22
Generic Samba clean-ups	13
Other	128
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Separate daemons

- event daemon
- service daemon
- failover daemon + connection tracking daemon
- cluster daemon
- database daemon
- transport
- smbd proxy

eventd

serviced

failoverd + conntrackd

clusterd + databased

transport

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eventd

- In Samba 4.9
- serviced

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- A lot of copy & paste from serviced
- Could have gone into 4.9...
- ... but required lots of integration work

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clusterd + databased

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transport

In design phase

Status

Conclusions

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Status

• Components not mature enough for 4.9, not merged Conclusions

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- Lots of boilerplate code for each daemon and client tool
- Each daemon with a unix domain socket
- Separate protocol for each daemon
 - Client Server
 - Server Server ?

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 - No need for fake daemons

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- Testing becomes easier
 - No need for fake daemons
- ...and complicated
 - ullet serviced ightarrow eventd
 - failoverd ightarrow eventd, transport
 - Need multiple daemons for setup

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Topics

- Reduce copy/paste code
- Simplify testing
- Unify protocol
- Too many sockets

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- Avoids handling protocol, but not very effective
- Enter tdaemon
- And possibly tclient

Simplify testing

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Simplify testing

- Unit testing of ctdb daemon is impossible!
- Separate daemons are easier to unit test
- How to handle dependencies?
- Can we combine multiple daemons?

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Simplify testing

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- Separate daemons are easier to unit test
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- One daemon to rule them all?
- masterd

Unify protocol

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Unify protocol

- Each daemon needs some common "controls"
- Should Client Server be different from Server Server?
- New protocol?
- Design it right from beginning endian neutral
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- Easy to test, ...
- ... but gets messy to manage many sockets
- Messaging server?
- ... Unix datagram messaging
- transportd
- Every daemon now uses common transport client code
- Works very well for tdaemon abstraction

New daemons

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New daemon

Topics

- Master daemon
- Transport daemon

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• Start and monitor multiple daemons

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 - Single process model
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- No, this is not systemd :-)

Transport daemon

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Transport daemon

- All daemons talk to transport
- Routes packets between daemons
- Routes packets between nodes
- Understands just enough protocol for routing
- Keep it light and blazing fast!

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- Routes packets between daemons
- Routes packets between nodes
- Understands just enough protocol for routing
- Keep it light and blazing fast!
- Further ideas
 - Minimise dynamic memory allocation...
 - ... to zero?

Way forward

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- To avoid churn, we need to develop against transportd API
- Either need to develop new database daemon against transportd API...
- ... or retrofit existing ctdbd against transportd API
- The latter involves significant churn

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• Implement alternative transportd client code that uses current ctdbd as transport?

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- Implement alternative transportd client code that uses current ctdbd as transport?
- Implement new components using this API
- Implement new database daemon and transportd
- However, first step involves churn

• Recovery master node is (probably) a bottleneck for recovery

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- Recovery master could distribute recovery of individual databases across nodes
- Could implement in current code
- Churn!

Way forward

Problem

• Every time we churn we delay progress towards new design...

CTDB developers needed

• Samba Team has one full time CTDB developer

CTDB developers needed

- Samba Team has one full time CTDB developer
- Some amount of burnout...

CTDB developers needed

- Samba Team has one full time CTDB developer
- Some amount of burnout...
- Any volunteers?

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Questions?

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